



TEAM **FATAL FURY** OF FIGHTERS
ANDY BOGARD

- Close by
- In air
- Close by in air
- In air near corner
- Repeatedly
- After holding briefly
- Hold
- Release
- During
- Use MAX Mode
- Use MAX Mode (Quick)
- Air OK
- EX Version OK
- MAX Version OK

- Light Punch
- Light Kick
- Heavy Punch
- Heavy Kick

Normal Throws

- Kakaekomi Nage (Forward)
 ↻ or ↺ +
- Kakaekomi Nage (Backward)
 ↻ or ↺ +

Command Moves

- Hirate Uchi
 +
- 【Cancel Activated】Hirate Uchi
 or +
- Genei Shiranui
 ↻ +
- Target Combo 1
 Press in order •

Special Moves

- Zan-ei Ken
 + or
- Kuuha Dan
 + or
- Kuuha Dan (Brake)
 [Kuuha Dan]
- Hishou Ken
 + or
- Shouryuu Dan
 + or

Super Special Moves

- Chou Reppa Dan
 ↻ + or
- Zetsu • Hishou Ken
 ↻ + or

Climax Super Special Moves

- Chou • Shin • Soku • Zan-ei Ken
 ↻ ↻ +

*All arrows show joystick directions for characters facing right.

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