



TEAM IKARI G OF FIGHTERS CLARK STILL

- Close by
- In air
- Close by in air
- In air near corner
- Repeatedly
- After holding briefly
- Hold
- Release
- During
- Use MAX Mode
- Use MAX Mode (Quick)
- Air OK
- EX Version OK
- MAX Version OK

- Light Punch
- Light Kick
- Heavy Punch
- Heavy Kick

Normal Throws

- Nageppanashi German
 ↶ or ↷ +
- Fisherman Buster
 ↶ or ↷ +
- Death Lake Driver
 ↶ or ↷ +

Command Moves

- Stomping
↶ +
- Step
↶ +

Special Moves

- Mount Tackle **EX**
↶ + or
- Clark Lift
[Mount Tackle] ↓ ↓ +
- Sleeper Lift (D.D.T.)
[Mount Tackle] ↓ ↓ +
- Flashing Elbow
[Sleeper Lift (D.D.T.)] ↶ + or
- Rolling Cradler
[Mount Tackle] ↓ ↓ + or
- Super Argentine Backbreaker **EX**
 ↶ + or
- Flashing Elbow
[or Super Argentine Backbreaker] ↶ + or
- Vulcan Punch **EX**
↻ + or
- Gatling Attack **EX**
↻ + or
- Death Lake Driver
[or **EX** Gatling Attack] ↻ + or
- Frankensteiner **EX**
 ↻ + or
- Flashing Elbow
[Frankensteiner] ↶ + or

Super Special Moves

- Ultra Argentine Backbreaker **MAX**
 ↶ ↶ + or
- Running Three **MAX**
↶ ↶ + or

Climax Super Special Moves

- Ultra Clark Buster
↻ ↶ +

*All arrows show joystick directions for characters facing right.

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