



TEAM **ASH**

# ELISABETH BLANCTORCHE

- Close by
- In air
- Close by in air
- In air near corner
- Repeatedly
- After holding briefly
- Hold
- Release
- During
- Use MAX Mode
- Use MAX Mode (Quick)
- Air OK
- EX Version OK
- MAX Version OK

- Light Punch
- Light Kick
- Heavy Punch
- Heavy Kick

## Normal Throws

Manière

← or → +

Exil

← or → +

## Command Moves

Éclair

← +

## Special Moves

Étincelle **EX**

+ or [ **EX** ← or N or → ]

Coup de Vent **EX**

+ or

Illusion **EX**

+ or (In time with opponent's attack)

Grêle **EX**

+ or

Aurore **EX**

+ or

## Super Special Moves

Noble-Blanche **MAX**

+ or

Grand Rafale **MAX**

+ or

## Climax Super Special Moves

Fête de la Lumière

+

\*All arrows show joystick directions for characters facing right.

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