



# TEAM GAROU OF FIGHTERS ROCK HOWARD

- Close by
- In air
- Close by in air
- In air near corner
- Repeatedly
- After holding briefly
- Hold
- Release
- During
- Use MAX Mode
- Use MAX Mode (Quick)
- Air OK
- EX Version OK
- MAX Version OK

- Light Punch
- Light Kick
- Heavy Punch
- Heavy Kick

## Normal Throws

Fangs and Claws

or +

Kokusen

or +

## Command Moves

Elbow Spike

+

Parabola Kick

+

## Special Moves

Reppuken **EX**

+ or

Hard Edge **EX**

+ or

Rising Tackle **EX**

+ or

Brake

[ Rising Tackle ]

Rage Run **EX**

+ or

Stop

[ Rage Run ]

Type: Dunk

[ Rage Run ]

Type: Hard Edge

[ Rage Run ]

Type: Shift

[ Rage Run ]

Shinkuu Nage **EX**

[ Type: Shift ] or

Type: Overhead Kick

[ Rage Run ] or

Crack Counter **EX**

+ or (In time with opponent's attack)

Shinkuu Nage **EX**

+ or

Brake

[ or Shinkuu Nage ]

Overhead Kick **EX**

+ or

## Super Special Moves

Shining Knuckle **MAX**

+ or

Raging Storm **MAX**

+ or ( **MAX** Hold OK )

## Climax Super Special Moves

Neo Deadly Rave

+

Deadly Rave EXT

+

\*All arrows show joystick directions for characters facing right.

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