



TEAM HERO SHUN'EI

- Close by
- In air
- Close by in air
- In air near corner
- Repeatedly
- After holding briefly
- Hold
- Release
- During
- Use MAX Mode
- Use MAX Mode (Quick)
- Air OK
- EX Version OK
- MAX Version OK

- Light Punch
- Light Kick
- Heavy Punch
- Heavy Kick

Normal Throws

- Buster Knee Kick**
 or +
- Aerial Leg Throw**
 or +

Command Moves

- Sky Axe**
 +
- Ground Hammer**
 +
- Target Combo 1**
Press in order (from far away) •

Special Moves

- Scarlet Phantom** + or
- Aqua Spear** + or
- Rising Efreet** + or
- Blau Wing** + or
- Thruster Vision • Front** +
- Thruster Vision • Back** +
- Thruster Vision • Slant**
 +
- Thruster Vision • Under**
 +

Super Special Moves

- Gaianic Burst** + or
- Specter Extension** + or

Climax Super Special Moves

- Phantom Singulation**
 +

*All arrows show joystick directions for characters facing right.

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