



TEAM **OROCHI**

SERMIE

- Close by
- In air
- Close by in air
- In air near corner
- Repeatedly
- After holding briefly
- Hold
- Release
- During
- Use MAX Mode
- Use MAX Mode (Quick)
- Air OK
- EX Version OK
- MAX Version OK

- Light Punch
- Light Kick
- Heavy Punch
- Heavy Kick

Normal Throws

Sermie Flash Original

↻ or ↺ +

Front Flash

↻ or ↺ +

Command Moves

Sermie Stand

↺ +

Special Moves

Sermie Spiral **EX**

↻ + or

Sermie Cute

[Sermie Spiral] ↻ + or

Sermie Whip **EX**

↻ + or

Sermie Cute

[Sermie Whip] ↻ + or

Sermie Clutch **EX**

↺ + or

Sermie Cute

[Sermie Clutch] ↻ + or

Sermie Shoot **EX**

↻ + or

Accel Spin Kick **EX**

↻ + or

Super Special Moves

Sermie Shock **MAX**

↻ ↻ + or

Sermie Carnival **MAX**

↻ ↻ + or

Climax Super Special Moves

Sermie Exposition

↻ ↻ +

*All arrows show joystick directions for characters facing right.

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