



VANESSA

- Close by
- In air
- Close by in air
- In air near edge of screen
- Repeatedly
- Hold briefly
- During ~
- Use MAX mode
- Use MAX mode (Quick)
- Air OK
- EX Version OK
- MAX Version OK

NORMAL THROWS & COMMAND MOVES

NORMAL THROWS

- Barrett Puncher

← or → + HP

- Clinch Puncher

← or → + HK

COMMAND MOVES

- One-Two Puncher

→ + LP

- Sliding Puncher

↘ + LK

SPECIAL MOVES

- Machine Gun Puncher

← ↓ ↘ → + LP or HP

- Dash Puncher

← → + LP or HP

- Parrying Puncher

→ ↓ ↘ + LP or HP

- Puncher Vision (Forward)

↓ ↘ → + LK or HK

- Puncher Upper

[Puncher Vision (Forward)] → + LP

- Puncher Straight

[Puncher Vision (Forward)] → + HP

- Puncher Weaving

[Puncher Vision (Forward)] ← + LP or HP

- Puncher Vision (Backward)

↓ ↙ ← + LK or HK

- Puncher Upper

[Puncher Vision (Backward)] → + LP

- Puncher Straight

[Puncher Vision (Backward)] → + HP

- Puncher Weaving

[Puncher Vision (Backward)] ← + LP or HP

- Puncher Weaving

↓ ↙ ← + LP or HP

- Puncher Weaving (Keep)

[LP or HP Puncher Weaving] (Hold)

- Dash Puncher

[Puncher Weaving (Keep)] → + LP or HP

- Parrying Puncher

[Puncher Weaving (Keep)] ← + LP or HP

- Puncher Vision (Forward)

[Puncher Weaving (Keep)] → + LK or HK

- Puncher Vision (Backward)

[Puncher Weaving (Keep)] ← + LK or HK

SUPER SPECIAL MOVES

- Crazy Puncher

↓ ↙ ← ↙ ↓ ↘ → + LP or HP

- Champion Puncher

↓ ↘ → ↓ ↘ → + LP or HP

CLIMAX SUPER SPECIAL MOVES

- Infinity Puncher

→ ↘ ↓ ↙ ← → ↘ ↓ ↙ ← + LP or HP

*All arrows show joystick directions for characters facing right.

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