



BLUE MARY

- Close by
- In air
- Close by in air
- In air near edge of screen
- Repeatedly
- Hold briefly
- During ~
- Use MAX mode
- Use MAX mode (Quick)
- Air OK
- EX Version OK
- MAX Version OK

NORMAL THROWS & COMMAND MOVES

NORMAL THROWS

● Lock Kick

← or → + HP

● Viktor Throw

← or → + HK

COMMAND MOVES

● Hammer Arch

→ + LP

● Double Rolling

← or → + LK

● Climbing Arrow

↘ + LK

SPECIAL MOVES

● Straight Slicer

← → + LK or HK

● Crab Clutch

[HK Straight Slicer] ↓ ↘ → + LK or HK

● Stun Fang

[EX Straight Slicer] ↓ ↘ → + LP or HP

● Vertical Arrow

→ ↓ ↘ + LK or HK

● M. Snatcher

[Vertical Arrow] → ↓ ↘ + LK or HK

● Spin Fall

↓ ↘ → + LP or HP

● M. Spider

[Spin Fall] ↓ ↘ → + LP or HP

● Real Counter

↓ ↙ ← + LP or HP

● Backdrop Real

[Real Counter] ↓ ↘ → + LP or HP

● M. Breaker

→ ↓ ↘ + LP or HP

SUPER SPECIAL MOVES

● M. Typhoon

→ ↘ ↓ ↙ ← → ↘ ↓ ↙ ← + LK or HK

● M. Splash Rose

↓ ↘ → ↘ ↓ ↙ ← + LP or HP

CLIMAX SUPER SPECIAL MOVES

● M. Dynamite Swing

↓ ↘ → ↓ ↘ → + LK HK

*All arrows show joystick directions for characters facing right.

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